
Jean-Leny Sole

Los Angeles • 646.236.7163 • jeanlenysole@gmail.com • www.jeanlenysole.com • Nationality: French/American

WORK EXPERIENCE:

Psyop, Venice, CA **February 2018 – Present**
Character Animator

- Animator on Clash of Clans.

The Third Floor, Los Angeles, CA **June 2016 – February 2018**
Character Animator

- Animator on Raising a Rukus, a VR short animated movie.
- Shot creator.

Gasket Studios, Minneapolis, MN
Freelance Character Animator

- Character animator for the opening and ending cinematic of the new Ghostbusters video game.

BrightSource Productions, Alameda, CA
Freelance Character Animator

- Animated an elephant for a short animation on display at the McCarran International Airport in Las Vegas, NV.

FlickerLab, New York, NY
Freelance Character Animator

- Developed and animated children's educational 3D movies.

EDUCATION:

Upright Citizens Brigade Theatre (UCB) **August 2017**

- One week intensive Improv 101 program.

iAnimate.net (Feature Animation Workshop) **Jan 2015 - March 2016**

- Workshop #7: Showreel Polish.
- Workshop #6: Sequence Work.
- Workshop #5: Full Body Acting, Facial and Lip Sync Exercises.
- Workshop #4: Close Up Facial Acting and Lip Sync.
- Workshop #3: Advanced Body Mechanics and Pantomime Acting.

The Gnomon Workshop **Jan 2013 - Dec 2014**

- Training in character animation/generalist.

New York University, New York, USA **Oct 2011 - April 2012**

- Continuing Education Program: C4D, AE and Digital Entertainment, Marketing and Advertising.

ESC Rennes School of Business, Rennes, FRANCE **Sept 2006 - Nov 2010**

- Master of Arts in International Business.

SOFTWARE KNOWLEDGE: Maya, After Effects, Photoshop.